

a hate letter to foley



a hate letter to foley is a meta experimental short movie that tackles the role of sound effects and of the film maker inside of the cinematic experience.

the short movie starts when gal, the protagonist, finds himself in an environment that does not sound normal: everything around him has terrible sound effects and (especially) terrible foley. it continues into a scene where jackson, gal's friend, boringly talks and gets ignored by the protagonist, too busy playing videogames. all of it escalates to a chaotic sequence after the which the two fight. is gal not healthy? why can't he focus of what jackson is saying?

jackson tries to understand what happens to gal. he plays a guess-who-like game where tom removes agnosis. be-diagnose gal, editor ver-character, computer. cover that we learn about actors than

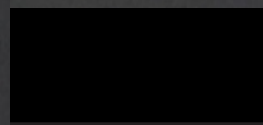
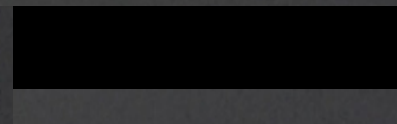
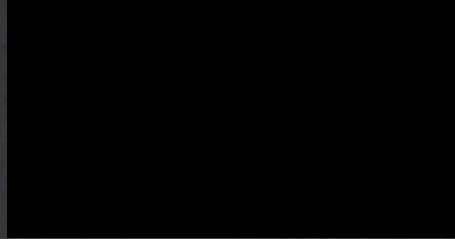


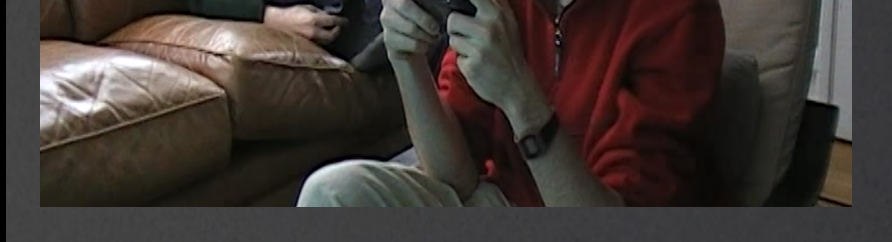
every symp-different difore he can we meet the sion of the sitting in his we then dis-have more to the real char-we thought.

in filmmaking, foley is the reproduction of everyday sound effects that are added to films, videos, and other media in post-production to enhance audio quality. [...] foley sounds are used to enhance the auditory experience of a movie. they can be anything from the swishing of clothing and footsteps to squeaky doors and breaking glass. foley can also be used to cover up unwanted sounds captured on the set of a movie during filming, such as overflying airplanes or passing traffic.

from wikipedia (lol)

a hate letter to foley is born from my annoyance everytime in media i hear exaggerated crispness, correctness in the sound. to fit to a sound design class, the idea behing this short was pushed quickly and lacked a real meaning. it then became a project that i was involved with, but it was impossible for me to continue developing it without questioning my own decisions inside of the short. it then evolved on a critique of myself of a film maker, as an actor, as an artist. could i really criticise the lack of realness, when all of the characters that are supposed to replicate me, do not share the same personality as me? i love meta art.





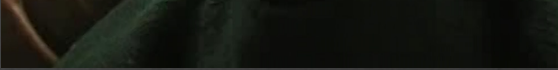
featuring gal



(actor, story, director, editor, sound, foley, camera, location scout, catering, producer, assistant producer, assistant to the producer, casting, writer, costumes, color correction, intimacy coordinator, internet user, press release, marketing, script supervisor, web developer, make-up, dj)

and jackson





(supporting actor, gamer, “moral support”)

tech info:

video in color, stereo

1080p

duration 07:09

filmed with jvc everio (2006) and sony fdr-ax43a (2020)

you can contact us !

gal

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jackson

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thank you for your attention :)

gal